
edu	Ohio University	<u>02</u>
	BFA Graphic Design	<u>06</u>
	<p>With strong Modernists roots, the Ohio University design program focuses on the basic elements of design and encourages exploration of form both digitally and through traditional letterpress and printmaking.</p>	
	Art and Design in Mexico	Study Abroad 06
	Basel School of Design	Summer Program 05

Academic Achievements	Academic Awards
Graduated Cum Laude	The Provost Undergraduate Research Fund
GPA 3.7 / 4.0	School of Art Creative Research Grant
Departmental Honors	

exp	Etsy	<u>16</u>
	Design Manager, Markets & Design Systems	pr
	<p>Etsy Market Responsible for the core product design team of etsy.com and the Etsy app. The team partners with Research, Product, Marketing, and Engineering to create holistic, brand-aligned products that connect millions of entrepreneurs with prospective buyers from all over the world.</p> <p>The types of projects we work on span from an onboarding email series to designing the micro-interactions of our Convos product to let buyers work with makers to customize the items they buy through the marketplace. This year our team is heavily invested search, listing-level information, and streamlining mobile checkout.</p> <p>Design Systems Transitioning to managing our dedicated team of designers and engineers who are creating the tools to integrate our design language into our products with the highest level of efficiencies. This team is also working closely with our Brand teams to create the design language for all of our sub-brands as well.</p>	

Tools	Proficiencies
Adobe Suite	User Research
Sketch	Design Sprint Facilitation
Axure	HTML
OmniGraffle	CSS / Sass
JIRA	Javascript
	Agile Development
	Print Production

RetailMeNot	<u>15</u>
Design Manager, Interim Head of Design	<u>16</u>
<p>As the interim Head of Design, I oversaw the progression of eight designers, a mix of visual and user experience. I met with senior product leaders monthly to scope priority of projects and planned team resources to align with business objectives. Transitioned the design team to a user-centered, research-focused methodology.</p> <p>Our internal design team worked with a third party moderator to conduct bi-weekly user research, and communicated findings to the larger product team, which we used to develop a user-centered roadmap.</p>	

DSW	<u>13</u>
Senior UX Architect	<u>15</u>
<p>Responsible for UX/UI and visual design on ecommerce web and mobile app development projects. Working in an agile environment, I collaborate closely with the business and development teams to implement userflows, wireframes, UI libraries, and final creative deliverables.</p>	

exp	Chicago Design Museum	<u>11</u>
	Board Member, Design Director	13
	<p>Served as a board member and worked to create a month-long pop-up installation of several bodies of work of design, or artwork, created by designers.</p>	
	Morningstar	<u>10</u>
	Senior Visual Designer	13
	<p>Led both print and web projects, with a focus on web development. Working with IT in an agile environment, responsibilities included design research, wireframes, interaction and visual design along with front end development when necessary.</p>	
	Abercrombie and Fitch	<u>07</u>
	Associate E-Commerce Designer	10
	<p>Created templates and standards for feature sections of websites across several brands and handled image production.</p>	
	McGraw-Hill Companies	<u>06</u>
	Assistant Graphic Designer	07
	<p>Worked with editors, the marketing department and with manufacturing to complete program covers and packaging design from ideation to final printed deliverables.</p>	